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Hello

This utility started out to be a nice drag-n-drop utility to change the fonts of all Think C files in a folder, but it's evolved into a potpourri of handy operations you can perform on Think C files in batch style (by dragging a folder full of files onto the icon). It's bound to be handy for all Think C users, and has additional operations for Think C users who are using MPW's Projector for source control. The versions are listed in historical order, so be sure to read all the way down to get the whole story. I should probably rename this application pretty soon. Enjoy!

Version 1.0 description

Requires System 7! Drag a folder full of Think C files (or just a single file or group of selected files on the desktop) onto Folder Fonterizer's icon and it will let you change the font, tabs, and creator of all the .c and/or .h files in the folder. Nested folders are also processed. Balloon help is available for the settings dialog and should be all you need to figure this simple utility out. Comments/suggestions for improvements are welcome. Freeware!

PLEASE NOTE: You may have to rebuild your desktop after unstuffing, in order to get the drag and drop aspect to work correctly. Some people do, some don't. I think it depends on what day of the week it is. If you find yourself having to rebuild the desktop alot for other reasons, may I suggest a fine utility available here online called "**Save a BNDL**" (not one of mine). It lets you drag an application onto its icon, in response to which it enters that application's finder data into the desktop database and allows you to then click

a "Restart the finder" button, and you're all set. No rebooting, no rebuilding the desktop.

Version 1.1.1 new features

Modification dates

File modification dates will not be changed by any operations.

"Orphan files" checkbox

Delete's the MPW Projector's 'ckid' resource from the files in order to "orphan" them from a project.

"All files" checkbox

Allow operation on all files instead of just .c and/or .h files.

"Change font" checkbox

Allow enabling/disabling of the font changing, since there are times where you may want to NOT change the font but change other things. Before, you didn't have a choice.

"About Think C Fonts and Tabs" button

Brings up a short description of how Think C maintains the font and tab settings for files and how and what Folder Fonterizer does to change those settings.

Version 1.2 new features

Tile windows

(for Think C with CMaster users only). Choose size (shape) and placement of the windows associated with the selected files. There's a popup of predefined size/placements, or you can type in your own coordinates. The popup presets are for **Full-Screen**, **Tall-Left**, **Tall-Right**, **Short-Bottom**, and **Short-Top**. The **Full-Screen** option is nice when bringing projects home to work on a different size monitor, because one pass through Folder Fonterizer and all your files will open up in full screen windows. The half-screen (all the other) options are very handy for comparing two projects (running two instances of Think C, one running an older version of the project). For instance, run all files in Project A through the **Tall-Left** option, then run all files in Project B through the **Tall-Right** option. Then startup both projects and open, say, init.c in both projects. They'll come up side-by-side real nicely. If you're cringing that you don't have CMaster, it's only about 70\$ last I heard and is worth every penny. Contact Jersey Scientific (in New Jersey).

"Mark as Modified Read-only" checkbox

(for Think C projects under MPW Project source control). This option will mark all the files as "Modified-Read-Only". This comes in real handy if you want to take home a large project that's under source control and modify lots of files that aren't checked out to you. It basically makes it unnecessary for you to have to choose "Modify Read-only" from the Think C menu for every file you want to modify.

Bug fixes/enhancements

- It didn't used to process files ending in .C or .H files (uppercase C and H) when selecting just .c and/or .h files. Now it does.
- It didn't used to recognize items dragged onto its icon that were not one of either a folder or a 'TEXT' file. Now it'll take anything, but fear not, it won't do any bad things to files that aren't the right type for the selected operation(s).

Version 1.2.1 bug fix

Have mercy on me, for I have sinned. I didn't test the "Mark as Modified-Read Only" option extensively enough. Yes, it modified that field of the 'ckid' resource just fine, but Projector expects the checksum field of the 'ckid' resource to be recomputed when you mess with anything in the resource. I wasn't doing that, so after two weeks at home, I went to work to check in a bunch of files and Projector tells me they aren't part of the project! I pray to God this didn't happen to you. If it did, take heart, all you need to do is run them through Folder Fonterizer 1.2.1, select "Mark as Modified-Read Only", select the appropriate file selection checkboxes, and execute. It will now compute the correct checksum and store it in the resource. Then everything will be well, and

Projector will again recognize your files as being part of the project. I'm really sorry if this caused any inconvenience.

Version 1.2.2 changes

- Made text edit boxes for the four window coordinates larger, so that 4 numbers can be displayed (three is not enough for large screens).

Version 1.3 new features

- Added **Set Graphically** button which allows graphic setting of the window coordinates for the window sizing option.
- Added **Read-only** option for changing the 'ckid' resource. Before, you could only change a file from **read-only** to **modified read-only**. Now you can do the reverse also.
- Added **Type** as another file attribute that you can change. Before you could only change the **Creator**. Now you can change the **Type** as well.
- Now **remembers** nearly all settings. The only one it intentionally doesn't remember is '**ckid**', because that is pretty dangerous to do inadvertently.
- Redesigned the user interface, more popups instead of checkboxes, full balloon help implementation. Also, the dialog is now movable modal instead of modal.